

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style; Responses: 1 / 2 Level; Reopening)
Unassuming Cue Bid**
Simple overcalls: 8-15 points If more than 15 double and then rebid
1NT OVERCALL (2nd/4th Live; Responses; Reopening)
Direct: 15-18, responses as after opening 1NT
Protective: 11-14, responses as after opening 1NT
Response is the same, but adjust the range by 3 points.
JUMP OVERCALLS (Style; Responses; Unusual NT)
1-suited: weak, 6+ (like a weak 2/pre-emptive 3/4). When vulnerable must be a bit stronger (9 points).
2-suited: Unusual 2NT: Lowest 2 unbid suits, 9 plus points
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
Michaels
1♦/♠ – 2♦/♣: Majors 5/5+
1♥/♠ – 2♥/♣: Other Major and a Minor 5/5+
VS. NT (vs. Strong/Weak; Reopening;PH) – Multi Landy
2♣ is both majors (10+ points)
2♦ is 6 card Major (one major) (8+ points)
2♥ is 5♥ and 4+m (hearts and a minor) (10+ points)
2♠ is 5♠ and 4+m (spades and a minor) (10+ points)
2NT both minors 5/5 (10+ points)
X: Penalties (weak NT = 15+, strong NT = 17+)
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
Weak 2: Takeout X
Weak 3: Takeout X
4-level: Takeout X
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
Strong 1♣: X: Majors. 1NT: minors

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	2 nd /4 th Highest	2 nd /4 th Highest	
NT	2 nd /4 th Highest	2 nd /4 th Highest	
Subseq	2 nd /4 th Highest	2 nd /4 th Highest	
A and Q = standard attitude			
K =standard count			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	Standard attitude (high love)	Standard attitude (high love)	
King	Standard Count (high even, low odd)	Standard Count (high even, low odd)	
Queen	Standard attitude (high love)	Standard attitude (high love)	
Jack	Standard attitude (high love)	Standard attitude (high love) unless need to overtake	
10			
9			
Hi-X	No honour or doubleton		
Lo-X	Honour or mud	MUD: middle up down	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	Reverse Attitude	Count	Reverse Attitude
Suit 2			
3			
1	Reverse Attitude	Count	Reverse Attitude
NT 2			
3			
Signals (including Trumps):			
Suit preference when available (high card signalling higher suit, low card			
lower suit)			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
Takeout to 3♠			

W B F CONVENTION CARD
CATEGORY: NCBO: Wales PLAYERS: Sheila Shea (?) and Mel Thomas (919369)
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
5 Card Majors, Short club, 15-17 1NT, 3 weak 2s (explanations in following sections)
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
IMPORTANT NOTES:
check-back over rebid 1NT,
2♣ checkback (8+)
2♦ no 4 card major (15-16)
2 ♥/♠ 15-16 with 4 card suit
2NT 17, then re-check back with 3♣
Defence to transfer responses
Bidding their suit for TO and X shows that suit
If opps X our cue bid, xx first round control, bid another suit
2 nd round control, pass either nothing or waiting for partner to xx
Blackout – after a reverse, cheapest bid is non forcing, everything else is gf

OVER OPPONENTS' TAKEOUT DOUBLE
Rdbl: 9+, saying that we've got the balance of points, new suit forcing
Jump raise = pre-emptive, 2NT good 4 card raise (jacoby), Bergen (see below for Bergen responses)

SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS
Negative doubles: x when two suits are bid to show the other 2 suits. Also
Applies if 1NT is bid after 2 suits.
Lebensohl - 1NT, 2♥/♠ interference, 2NT is weak minor, bidding minor straight away is strong (10+)

PSYCHICS:

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG. DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣		2	3♣	Natural	not inverted/natural	not inverted/natural	
1♦		4	3♣	Natural	not inverted/natural	not inverted/natural	
1♥		5	3♣	Natural	2/1 game forcing (new suit at 2 level natural gf) Bergen and Jacoby (Not over interference, UAC instead) 3♣ 6-8 4 card raise 3♦ 9-11 4 card raise 2♥♠ weak (0-6) 3 card raise 3♥♠ weak (0-6) 4 card raise 2NT strong 4 card raise (Jacoby) Splinters (4 level bid shortage agreeing suit)	After Jacoby 2NT: Natural 2 nd suit at 3 level, shortage at 4 level 3 of major is more than minimum, but no shortage or second suit If minimum, bid 4	Unassuming cue bid** after passed hand After a passed hand, drury (showing good raise): 2♣ - 6-8 4 card raise 2♦ - 9-11 4 card raise
1♠		5	3♣	Natural			
INT				15-17	2♣: puppet stayman asking for 4/5 card major 2♦: Transfer to ♥ 2♥: Transfer to ♠ 2♠: Transfer to ♣ (6 cards +) (2NT after this is I don't like clubs) 2NT: Transfer to ♦ (6 cards +) (3♣ after this is I don't like diamonds) 3♥/♠: 6+ (usually no shortage – strong, slam try)	After 2♣, 2♥♠: 5 card major 2♦: 4 card major – (bid major she doesn't have) 2NT: no 4 or 5 card major After transfers to majors, 2NT = maximum with 4 card support 3M = minimum with 4 card support 3 suit = 4 card support with good side suit	Defence after 1NTX: Halmic Pass: either strong or 4333 XX: 5 card suit (2♣ pass or correct) 2 of suit: lowest of 2 4 card suits (if partner has more than 2 cards in suit they pass, if not they bid next suit up, then pass or correct)
2♣	/			23+ or 8 playing tricks	2♦: waiting (0-7), anything else natural and 8+	2NT: 23-24 balanced, 3NT: 25+ (system on)	
2♦		6		Weak 6-10	2NT: asking for feature (A or long suit)	3♦: no feature, other 3 level bid: feature	
2♥		6		Weak 6-10	2NT: asking for feature (A or long suit)	3♥: no feature, other 3 level bid: feature	
2♠		6		Weak 6-10	2NT: asking for feature (A or long suit)	3♠: no feature, other 3 level bid: feature	
2NT				20-22 Could contain singleton ace	3♣: Puppet Stayman asking for 4/5 card major***** 3♦: transfer to ♥ 3♥: transfer to ♠ 3♠ minors 5+/5+ or 6 - 4♠ pass/correct (/3NT if singleton A of clubs)	After 3♣, 3♥♠: 5 card major 3♦: 4 card major – (bid major she doesn't have) 3NT: Denies 4/5 card Major	
3♣		6		Pre-empt (weak)			

3♦/♥/♠		7		Pre-empt (weak)			
3NT	/			Gambling, solid minor****		HIGH LEVEL BIDDING RKCB 4NT: 5♣ 1/4, 5♦0/3, 5♥ 2/5 No Q, 5♠ 2/5 + Q; 5 NTnumbr of kings – responses =0, 1, 2, 3	
4♣/♦/♥/♠		8		Pre-empt (weak)			
5♣/♦				Pre-empt (weak)			

Supplementary Information

**Unassuming Cue Bid – opposite partner’s overcall bidding the oppositions suit shows a good 3 card raise

****Open 3NT with a solid minor of AKQxxxx/AKQJxx and nothing else outside

*****Puppet Stayman –

as responder if have 5S and 4 hearts bid 3C and if partner bids 3NT they have exactly 2 spades and not 4 hearts.

2NT, 3C, 3D (might have a 4 card major or precisely 3S) – responder: 3NT was looking for 5 card major only, 3H to say they have 4 spades, 3S (could just be with only 4 hearts) but with 5s/4h also bid 3H (initially making partner think they don’t have hearts).

2NT opener then bids hearts if they like hearts, if they like spades (and not hearts) they would bid 3NT. Now if person does have 5 spades and 4 hearts, they can now go to spades. Either bid 4S to play or retransfer with 4H as slam try in spades. Both times knowing that they have a 5/3 fit at least. 2NT opener can bid 4S with 20 and cue bid with 22